



ACTIVISION®

## **⚠️ WARNING: PHOTOSensitivity/EPILEPSY/SEIZURES**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement
- altered vision
- loss of awareness
- seizures
- or convulsion.

**RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.**

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### **Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®4 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

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Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

### **NOTICE:**

Use caution when using the DUALSHOCK®4 wireless controller motion sensor function. When using the DUALSHOCK®4 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS4™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS4™ system while using the controller.

### **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PS4™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### **HANDLING YOUR PS4™ FORMAT DISC:**

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

# TABLE OF CONTENTS

Introduction.....	2
Traptanium Portal™ .....	2
Gameplay Controls .....	3
Menus.....	4
Playing the Game.....	5
Arena Modes.....	7
Save Features .....	9
Software License Agreement.....	9
Customer Care.....	Back Cover

# INTRODUCTION

Kaos has blown up the walls of the feared Clouddcracker Prison, freeing the most notorious villains in Skylands. It's up to you and the Skylanders to find and capture them. Using Traptanium™, a magic material that can harness the power of the Elements, you have the amazing ability to trap the villains and return them to Skylands to fight for you. Begin the ultimate adventure as you explore Skylands in search of the escaped villains!

## TRAPTIANIUM PORTAL

To begin Skylanders Trap Team™, the *Traptanium Portal* must first be connected to your PS4™ system. With the PS4™ system powered off, insert the *Traptanium Portal* into an available USB port. Power on your PS4™ system and the *Traptanium Portal* will automatically be ready for use.

It is through the *Traptanium Portal* that the Skylanders can enter the ancient islands that make up Skylands. Once placed on the *Traptanium Portal*, the Skylander will come to life and be playable in-game.

It is also through the *Traptanium Portal* that you can capture villains and use them as allies. After defeating villains in *Skylanders Trap Team*, place a trap of the villain's element in the Trap Slot in order to capture it. Subsequently, place that Trap in the portal at any time in order to play as that villain.



## TOY PLACEMENT

You may place up to 3 toys on the *Traptanium Portal* at once, which includes 2 playable Skylanders (for 2 player mode only) and 1 Magic Item or Location Piece (sold separately).

Additionally, you may place one trap in the *Traptanium Portal* Trap Slot.



# GAMEPLAY CONTROLS



Controller	Basic Action
OPTIONS button	Pause
touch pad button	Profile
left stick/directional buttons	Movement/Navigate Menu
✗	Jump/Accept Menu Selection
□	Attack 1
R1 / ○	Attack 2/Back in Menus
L1 / △	Attack 3
R2	Interact
L2	Tag between Skylander and Villain

Note: In Remote Play on PlayStation®Vita, press the PS button and tap Button Guide on the touch screen to see gameplay controls.

## SELECT A SAVE SLOT

If you are playing *Skylanders Trap Team* for the first time, select one of the four available save slots and press **X** to start a new game. If you have an existing save slot, select it and press **X** to continue your game or press **□** to delete your saved game.

## SELECT A DIFFICULTY

**Easy** - For new and beginner *Skylanders*™ players

**Medium** - For intermediate *Skylanders* players

**Hard** - For experienced *Skylanders* players

## MENUS

### MENU NAVIGATION

**Left Stick** - Navigate menus

**X Button** - Press to accept

**○ Button** - Press to go back to the previous menu or cancel

### CHOOSE PLAY

- **Story** - Begin your *Skylanders* adventure in either Single Player or with a friend in Co-op.
- **Kaos Doom Challenge** - Defend the Mystery Box of Doom from hordes of oncoming enemies by yourself or with a friend.
- **Arenas** - Complete a variety of special challenges by yourself or alongside a friend.

### PAUSE MENU

- **Portal Master** - View your Portal Master Rank as well as the number of stars that you have acquired.
- **Objectives** - View your Story Goals, Dares, and Collections for your current level.
- **Collections** - View your collection of *Skylanders* and Traps.
- **Wanted Posters** - View the status of the most wanted villains in Skylands.
- **Main Menu** - Exit the level and return to the Main Menu.
- **Settings** - View your Controller Settings; adjust the game's Difficulty, Toggle Visiting Nicknames, Adjust in-game and *Traptanium Portal* audio settings.
- **Return to Academy** - Exit the level and return to Skylander's Academy.

# PLAYING THE GAME



- 1. Life Meter** - This green meter displays the amount of Health your Skylander has available. If the life meter of any Skylander reaches zero, he/she must be removed from the *Traptanium Portal* and replaced with a different Skylander, or you will have to restart the level.
- 2. Level and Level Meter** - This meter displays the current level of your Skylander. When the light blue meter fills up completely, your Skylander will level up. The maximum level a Skylander can reach is 20. Skylanders from *Skylanders Spyro's Adventure™*, *Skylanders Giants™*, and *Skylanders SWAP Force™* can also reach level 20 while being used in *Skylanders Trap Team*.
- 3. Elemental Symbol** - Displays the elemental symbol of your Skylander.
- 4. Villain Character** - Displays the villain contained in the trap that is currently in your portal.
- 5. Villain Timer** - Displays the amount of time that your villain will have when active. If the timer has passed the halfway point, you can tag from your Skylander to your villain.
- 6. Traptanium Elemental Gates** - These gates can be unlocked with a Trap Master of the same element as the gate.
- 7. Health Pick Up** - Collecting food pick-ups will restore some of your Life Meter.
- 8. Currency** - Collecting various forms of treasure will allow you to purchase upgrades and items.
- 9. Traptanium Crystals** - Only Trap Masters can break *Traptanium* crystals. Destroy them to reach hidden areas!
- 10. Villain Stash** - A treasure vault that can only be opened by a trapped villain.

# PLAYING THE GAME CONTINUED

## SKYLANDER STATS

Press the touch pad button to view and manage each of your Skylanders and villains in the “Skylander Stats” Section. The below menus and sub menus can be found under “Skylander Stats”:

- **Outfit** - View, equip, and remove your Skylander’s or villain’s hats and trinkets.
- **Nickname** - View and change your Skylander’s or villain’s name.
- **Stats** - Displays your current Skylander’s Stats.
- **Powers** - Displays your Skylander’s abilities and future upgrade paths.
- **Manage** - Allows you to take ownership, check the toy code, or reset the progress of your Skylanders.

## TRAP MASTERS

Trap Masters are special Skylanders who are more skilled at trapping the villains of Skylands. They are signified by their large, translucent weapons made of *Traptanium*. Only Trap Masters can break *Traptanium* crystals and enter *Traptanium* Elemental Gates.

## VILLAINS

Skylands is overrun with villains who have escaped Cloudblaster Prison. After defeating villains in battle, capture them by placing a Trap of the villain’s elemental class in the Trap Slot of the *Traptanium Portal* or send them to the Villain Vault. Only one villain can fit inside of a trap, but you can replace the villain in your trap with another one at the Villain Vault. Once a villain has been trapped, you may play as them and tag team with your Skylander to save Skylands!

## UPGRADES

Find Persephone in the Skylander’s Academy to convert your gold into upgrades for your Skylander!

## ELEMENTAL CLASSES

Each Skylander possesses the power of one of 8 Elemental Classes. The Elemental Classes included are:



Air



Life



Undead



Earth



Fire



Water



Magic



Tech

# PLAYING THE GAME CONTINUE

## TRAPTANIUM ELEMENTAL GATES

Throughout Skylands, there are *Traptanium* Elemental Gates that only Trap Masters of that element can open. Inside are special areas containing new challenges, collectibles, and other rewards for you to discover!

## LEVELING UP

Your Skylanders will gain experience as they defeat enemies. As your Skylander levels up, their health will increase as well. The maximum level a Skylander can reach is 20.

## SKYLANDERS ACADEMY

It is here that you may train your Skylanders to become stronger, either by purchasing new upgrades or items for your Skylanders, or by honing their skills with the use of Arena challenges.

- **Villain Vault** - The villain vault contains all of the villains that you've defeated. Open it to put villains into your traps or replace a villain in your trap for another one of the same element.
- **Flynn** - Flynn is a skilled Mabu Pilot. Talk with him to continue to your next mission.
- **Persephone** - Talk to Persephone to convert your gold into new upgrades for your Skylander. Use the animal rockers by her house to practice using your new abilities.
- **Kaos Statue** - Visit the Kaos statue in order to enter the Kaos Doom Challenge.
- **Brock** - Talk to Brock to enter the Arenas.
- **Auric** - Visit Auric's shop to buy miscellaneous items and trinkets.
- **Skaletones Showdown** - Interact with the statues by Crossbones to play music with the Skaletones.
- **Hatterson** - Visit Hatterson's Hat Store to exchange your gold for new hats.
- **Dreadbeard** - Talk to Dreadbeard to play Skystones Smash.

# PLAYING THE GAME CONTINUED

## TOYS

*Skylanders Trap Team* can be played with figures from *Skylanders Spyro's Adventure*, *Skylanders Giants*, *Skylanders SWAP Force* as well as the new *Skylanders Trap Team* characters.

During gameplay you can switch Skylanders at any time. Skylanders and traps can be used on their home *Traptanium Portal* or as a guest on a friend's *Traptanium Portal* in the Story, Arenas, and Kaos Doom Challenge. All experience points, currency and upgrades are automatically saved to each toy.

## CO-OP PLAY

At any time during Story Mode, a second player can join the game by hitting the **×** **Button** on a second controller, and placing a Skylander on the *Traptanium Portal*. To drop out of the game, Player 1 or Player 2 must remove their Skylander from the *Traptanium Portal* and press the **○** **Button** on their controller.

# SAVE FEATURES

## TOY SAVE FEATURES

While on your home *Traptanium Portal* the following are saved to your Skylanders:

- Experience Points and Experience Level
- The “Nickname” that you give to your Skylander
- Currency
- Upgraded abilities and statistics
- The Hat and Trinket your Skylander is wearing

Additionally, the following are saved to your trapped villains:

- The “Nickname” that you give to your villain
- The Hat and Trinket your villain is wearing

This allows you to take your Skylander and trapped villains to enter another *Traptanium Portal* and still play with your very own upgraded and personalized collection of toys. While at your friend’s house, your Skylander will continue to remember and will save all of the Currency, Hats, Trinkets, and Experience it has earned and collected.

Take your own personalized Skylanders to a friend’s house and help them with their quest!

## GAME SAVE

Your progress through the objectives of the Story Mode, as well as certain types of collectibles are saved onto your save game slot as opposed to being saved on your toy. These collectibles include Hats, Soul Gems, and Legendary Treasures.

# SOFTWARE LICENSE AGREEMENT

Opening the game box and using the software constitutes acceptance of the Software License Agreement available at <http://support.activision.com/license>

# CUSTOMER CARE

Access all of your support needs at [support.activision.com](http://support.activision.com).

Create a personalized account, explore our extensive knowledgebase of troubleshooting tips, and tap into our massive community. You can also get customized assistance for your game by selecting “Contact Us” and choosing from the available options.



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